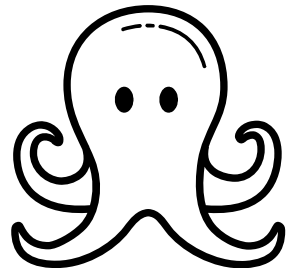
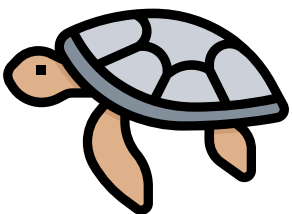
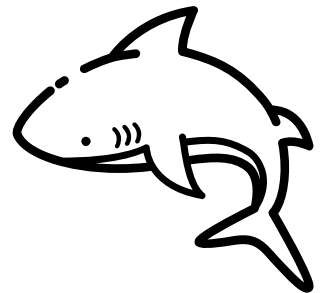
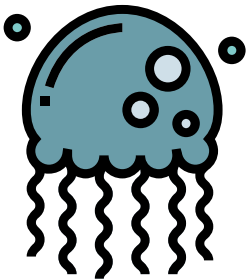
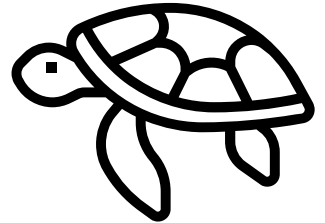
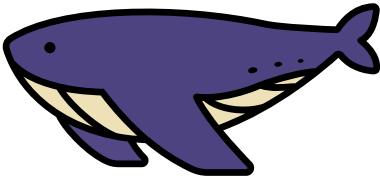
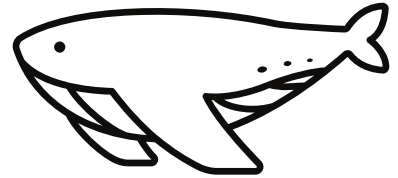
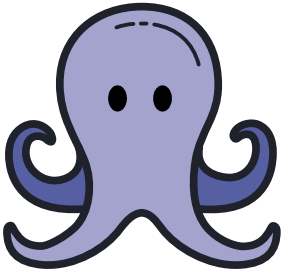
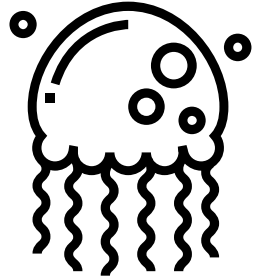
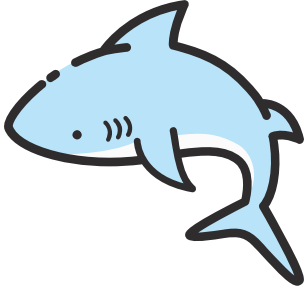
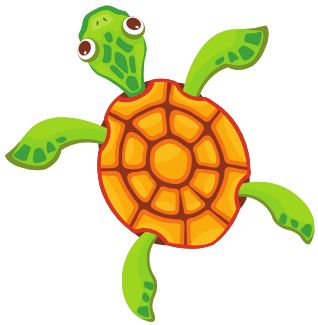
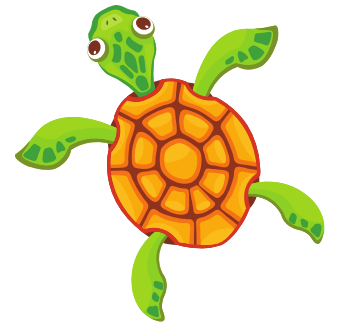


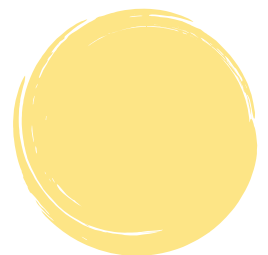
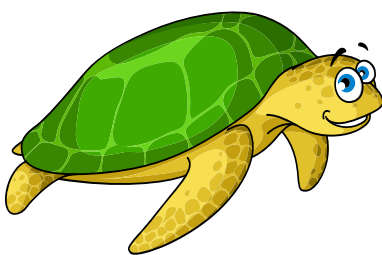
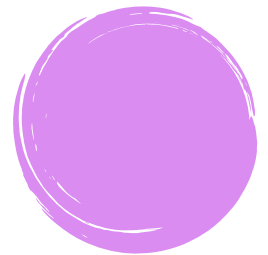
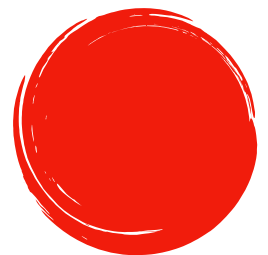
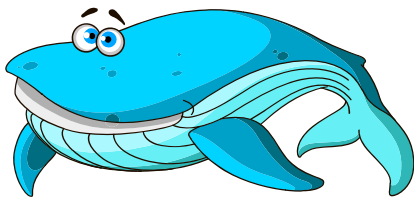
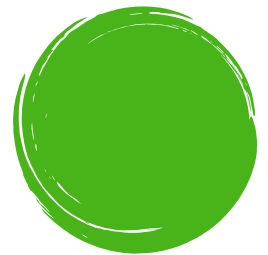
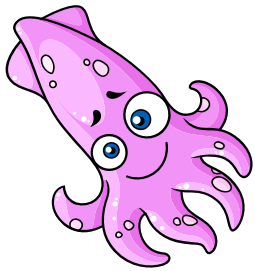
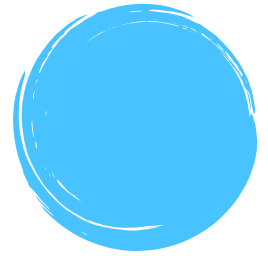
**Połącz ze sobą takie
same zwierzęta.**



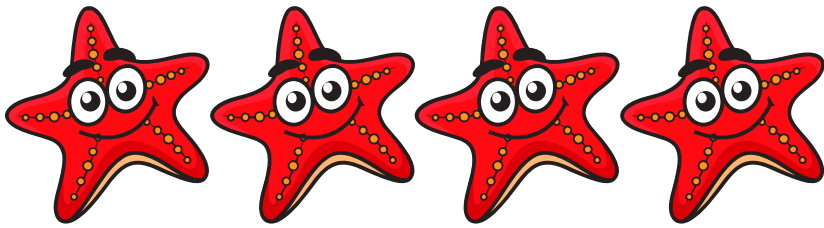
Połącz ze sobą takie
same żółwie.



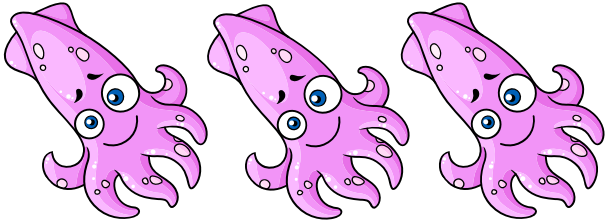
Połącz zwierzęta z odpowiednim kolorem.



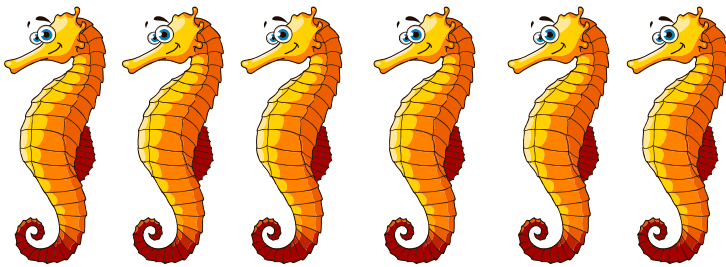
Policz zwierzęta i połącz z odpowiednią liczbą.



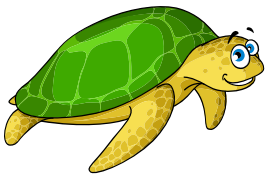
6



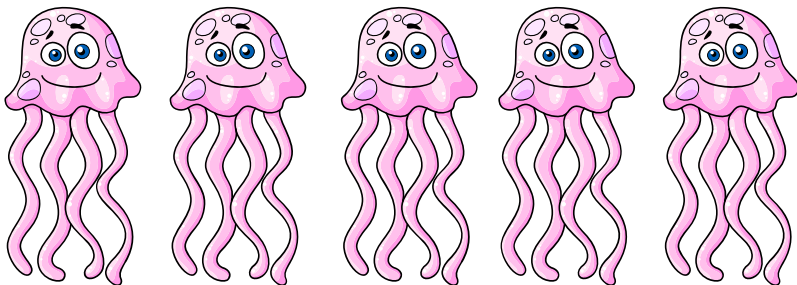
2



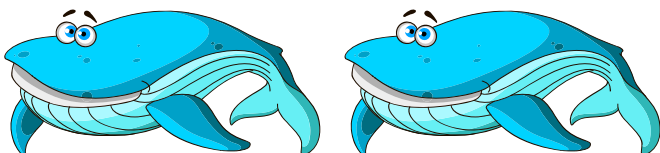
3



5

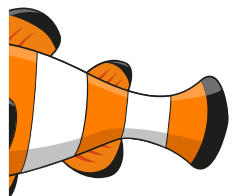
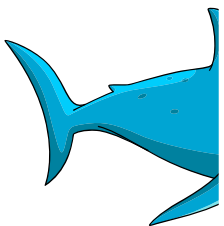
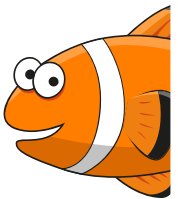
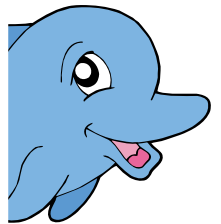
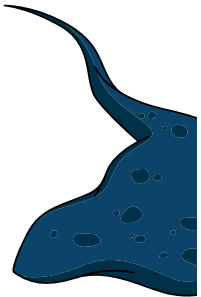
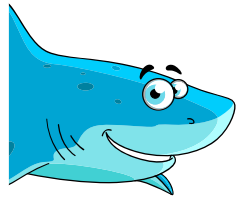
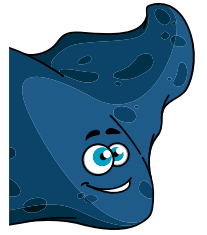
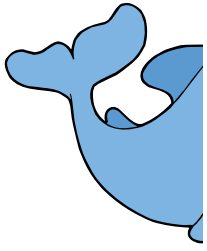


4

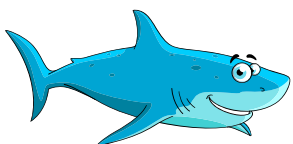
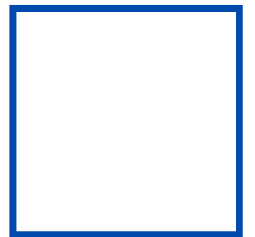
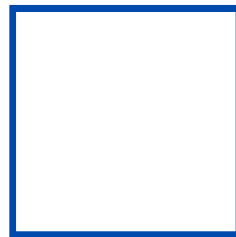
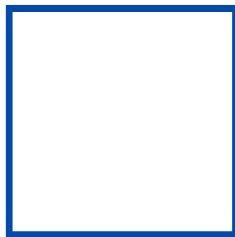
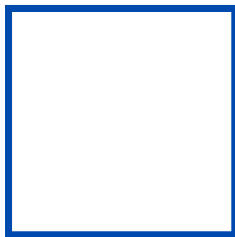
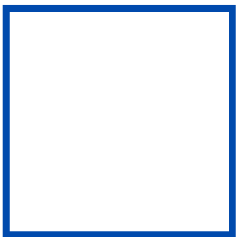
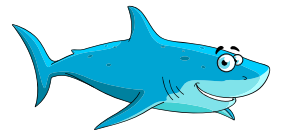
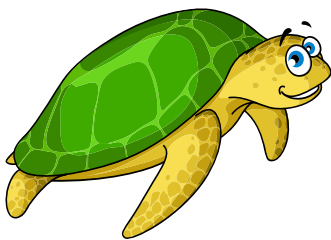
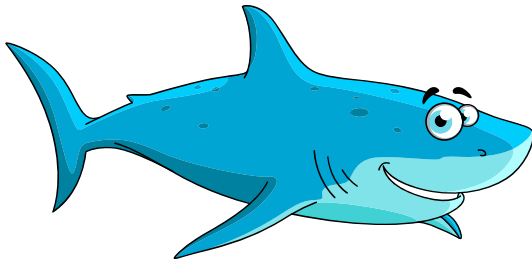
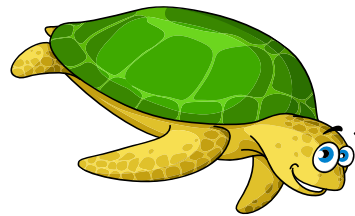
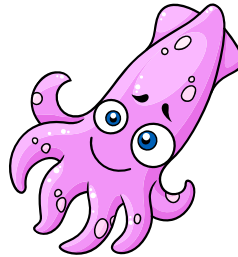
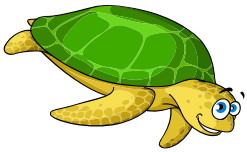
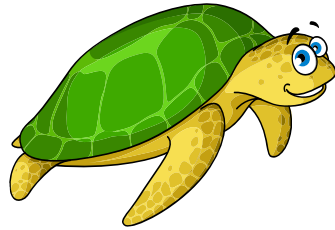
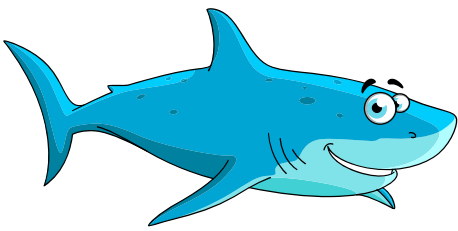


1

Połącz ze sobą połówki tego samego zwierzęcia.



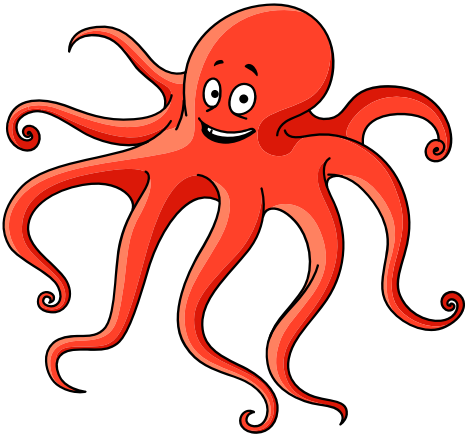
**Policz zwierzęta i narysuj w ramkach
odpowiednią ilość kropek.**



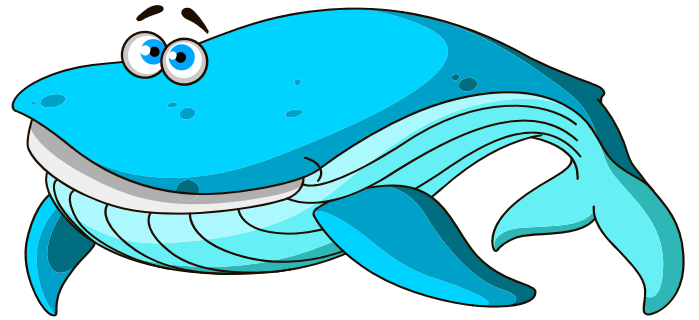
Otocz zwierzęta pętlą w taki sposób, aby w każdym zbiorze były po 3 zwierzęta.



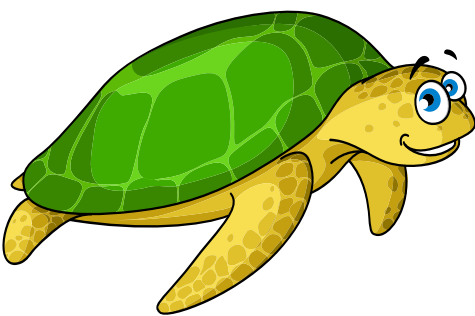
**Podziel nazwy zwierząt na sylaby, pokoloruj
tyle kratek, ile sylab ma dana nazwa.**



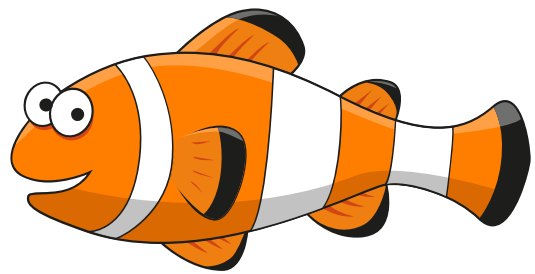
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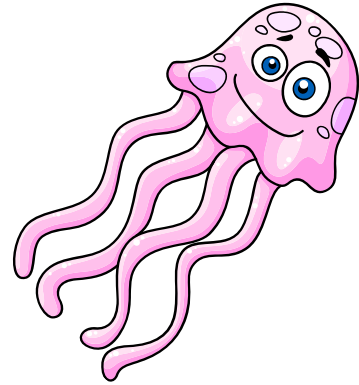


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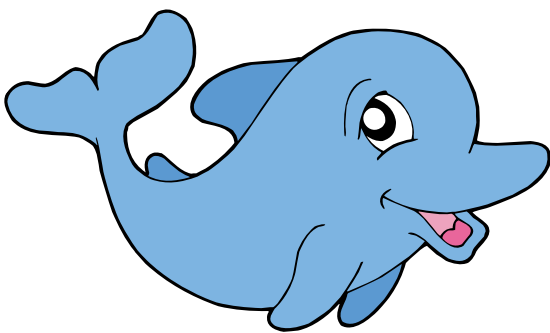
**Podziel nazwy zwierząt na sylaby, pokoloruj
tyle kratek, ile sylab ma dana nazwa.**



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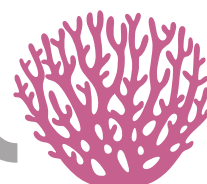
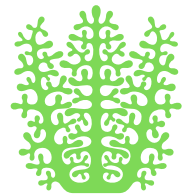
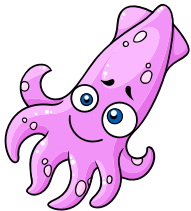
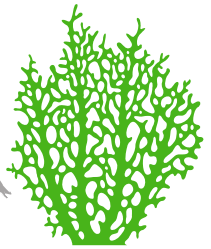
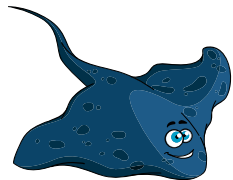
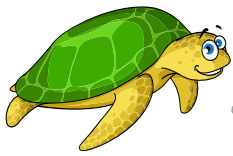
Połącz orki od najmniejszej do największej.



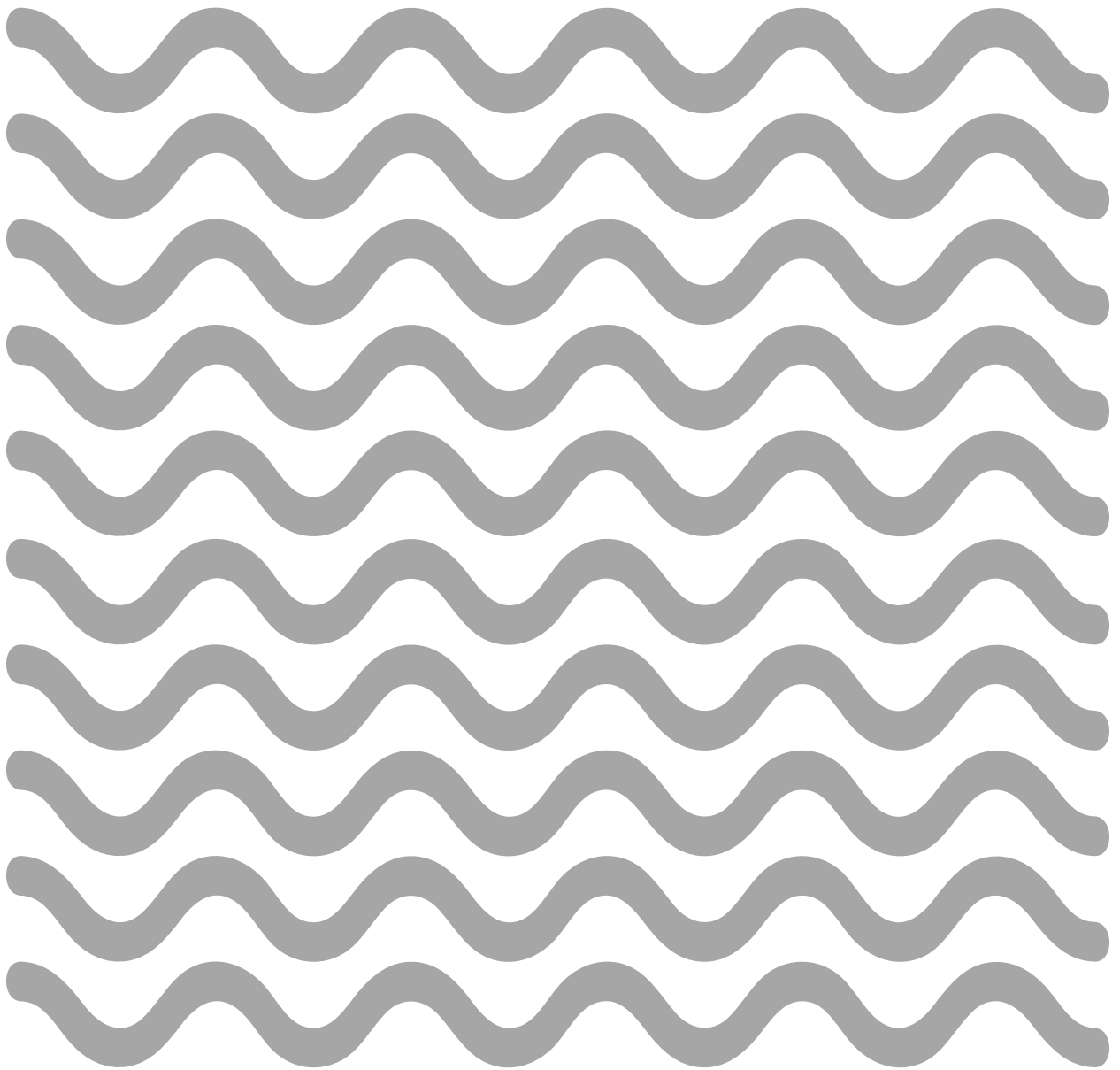
**Połącz rozgwiezdy od największej
do najmniejszej.**



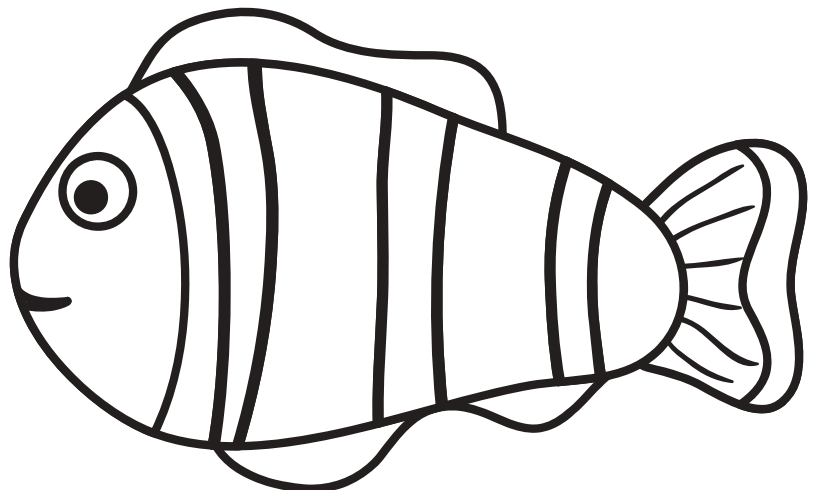
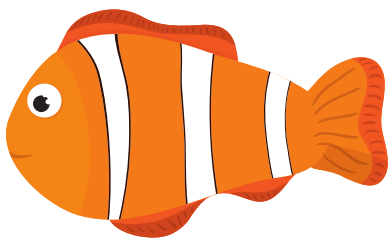
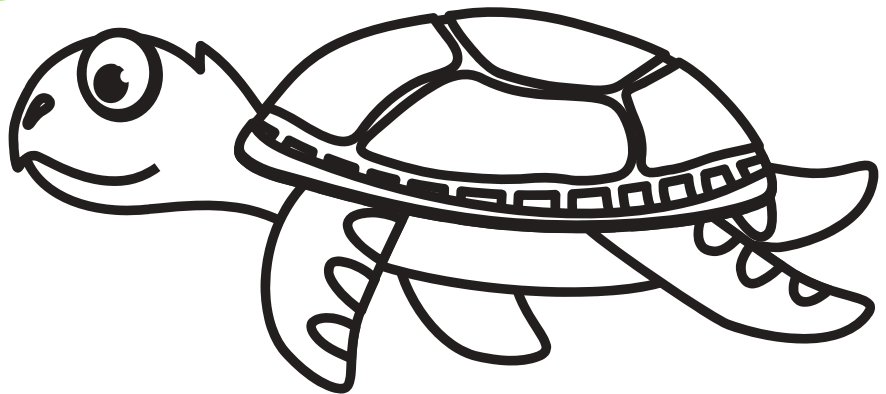
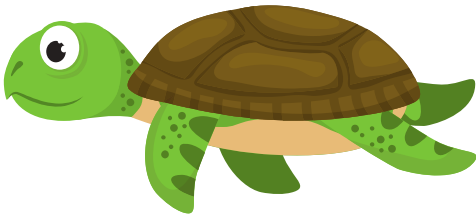
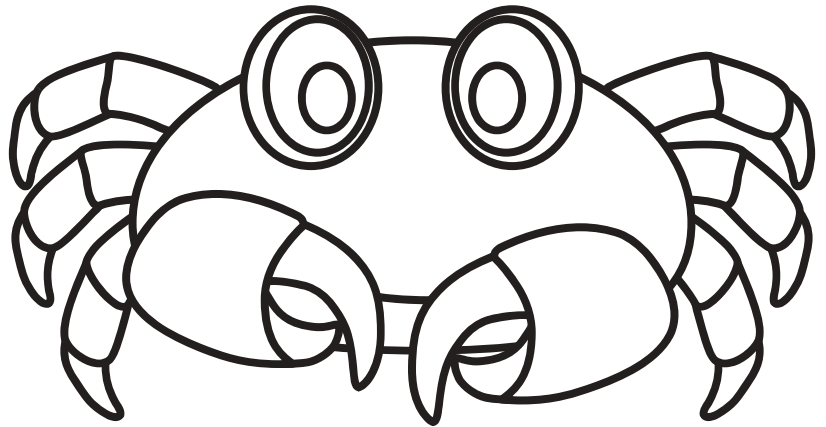
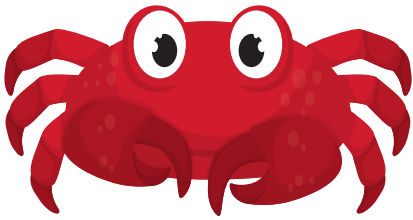
Zaprowadź zwierzęta do koralowców.



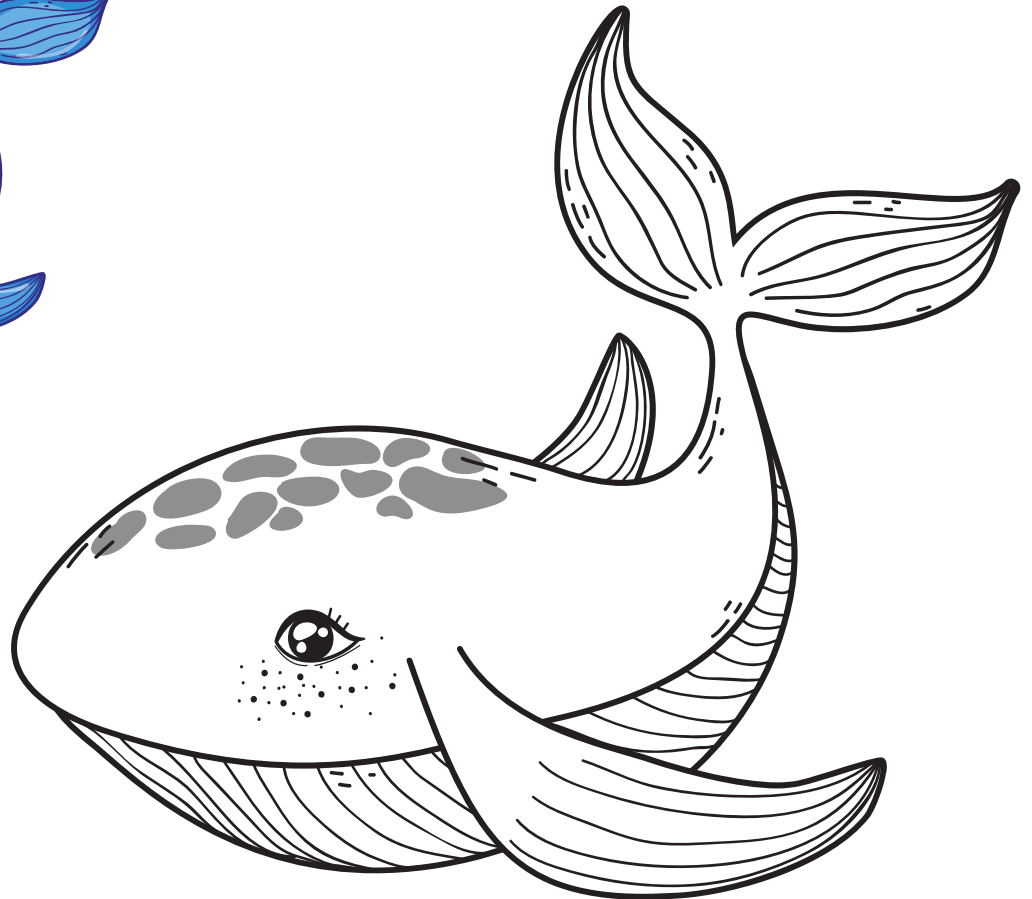
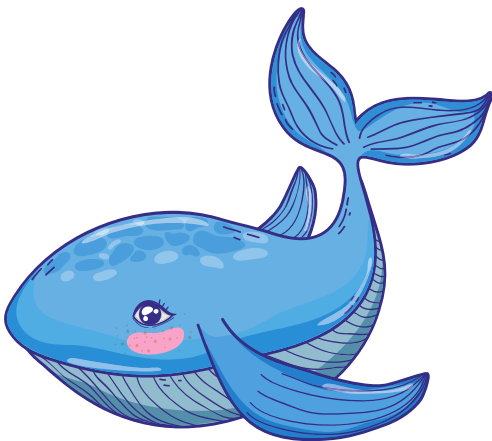
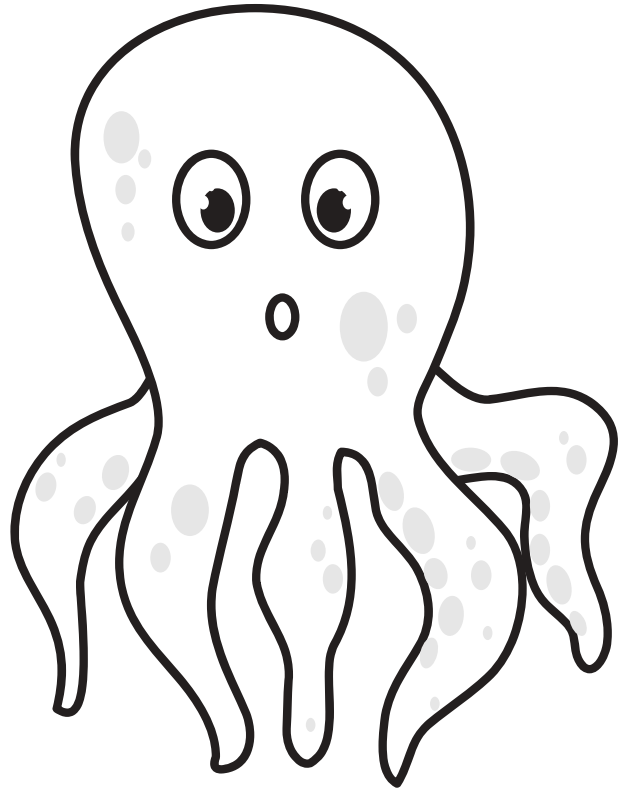
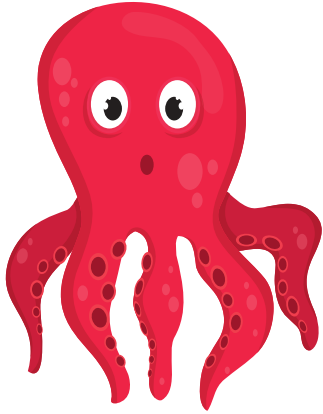
Rysuj fale po śladzie.



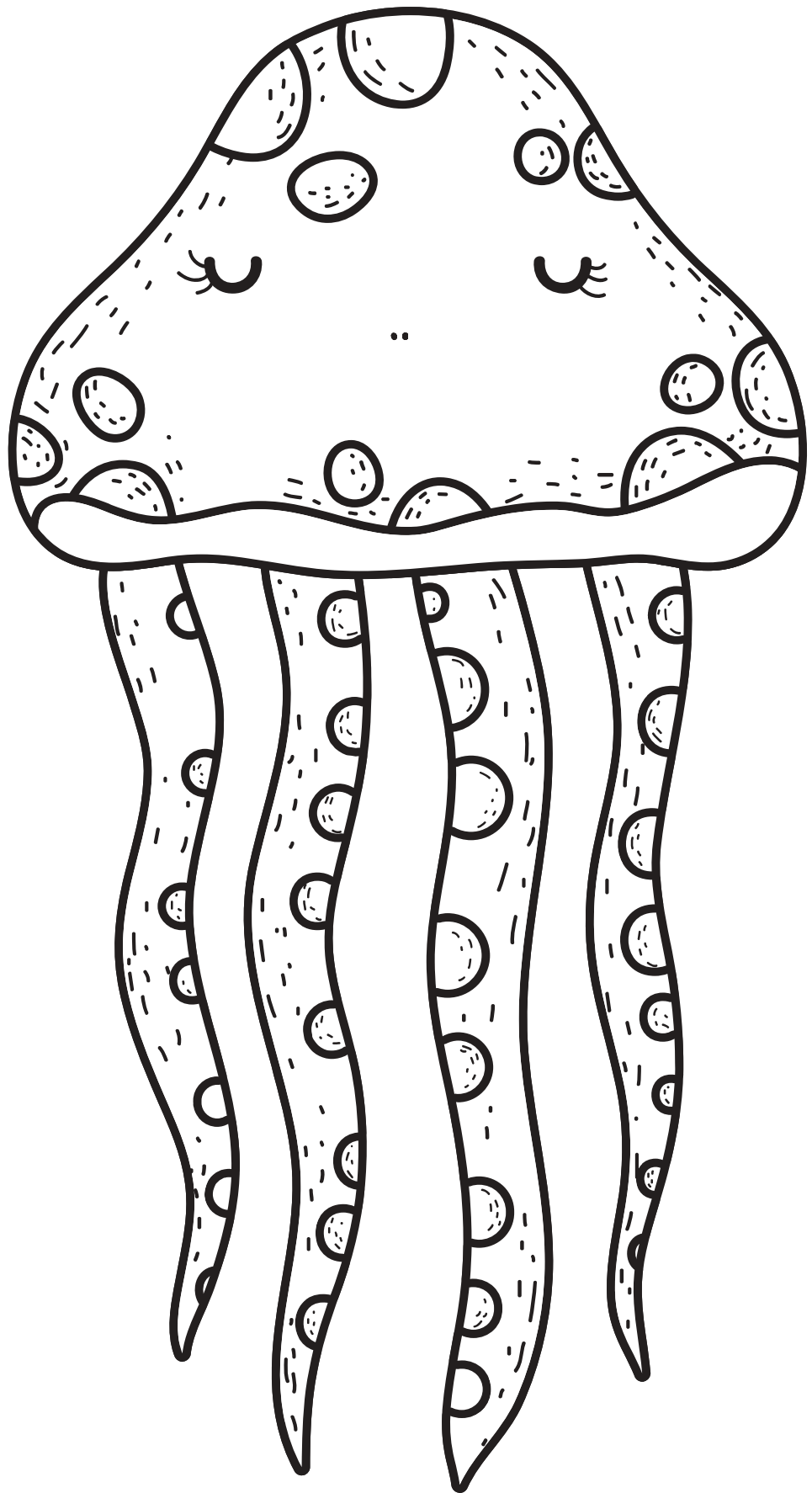
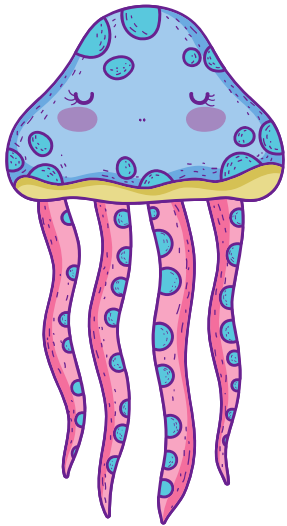
Pokoloruj zwierzęta według wzoru.



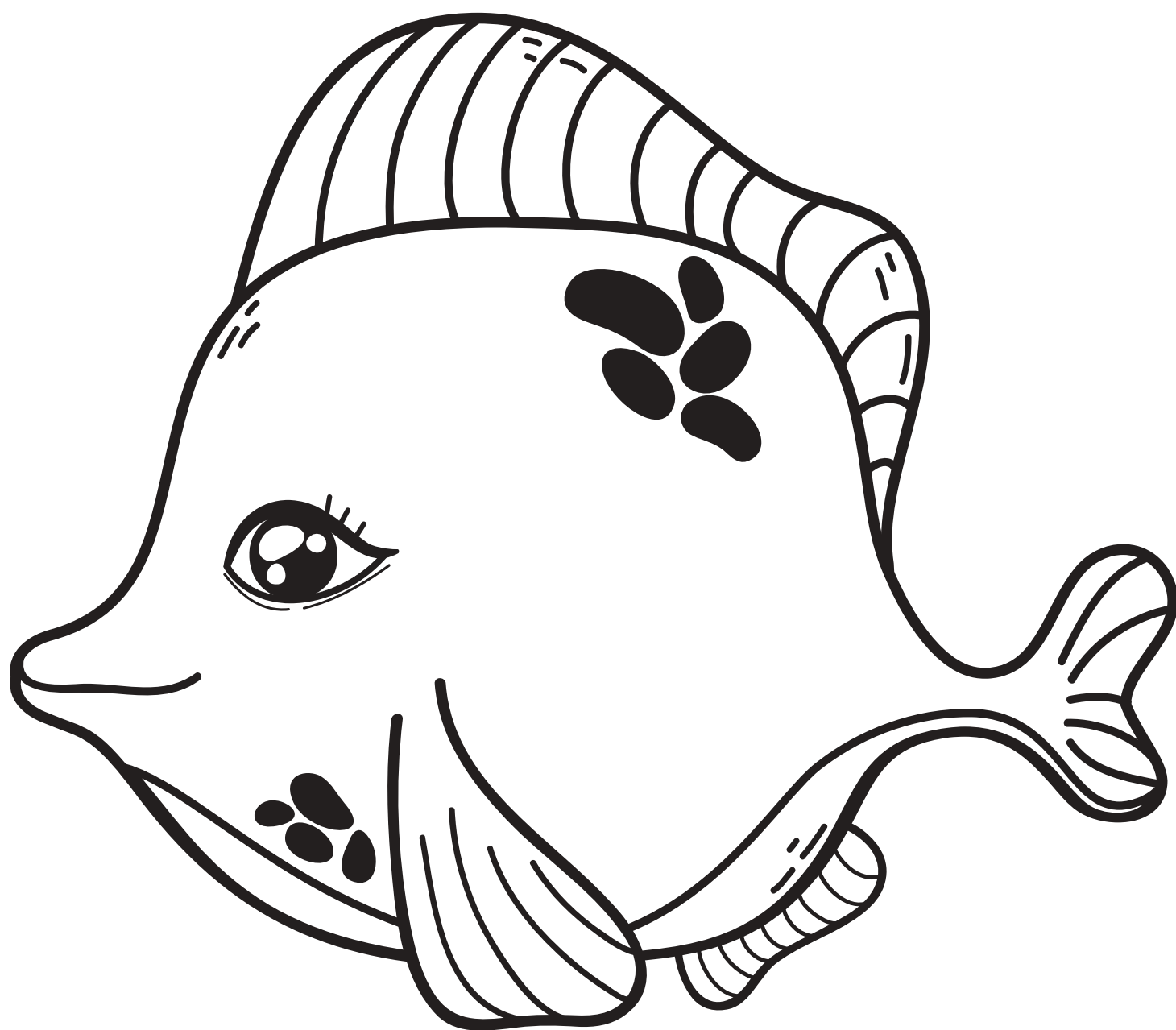
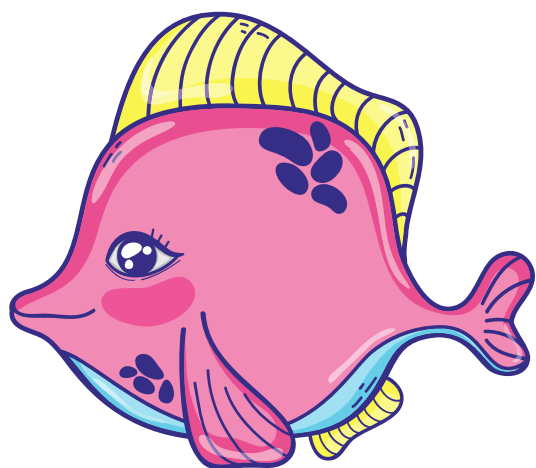
Pokoloruj zwierzęta według wzoru.



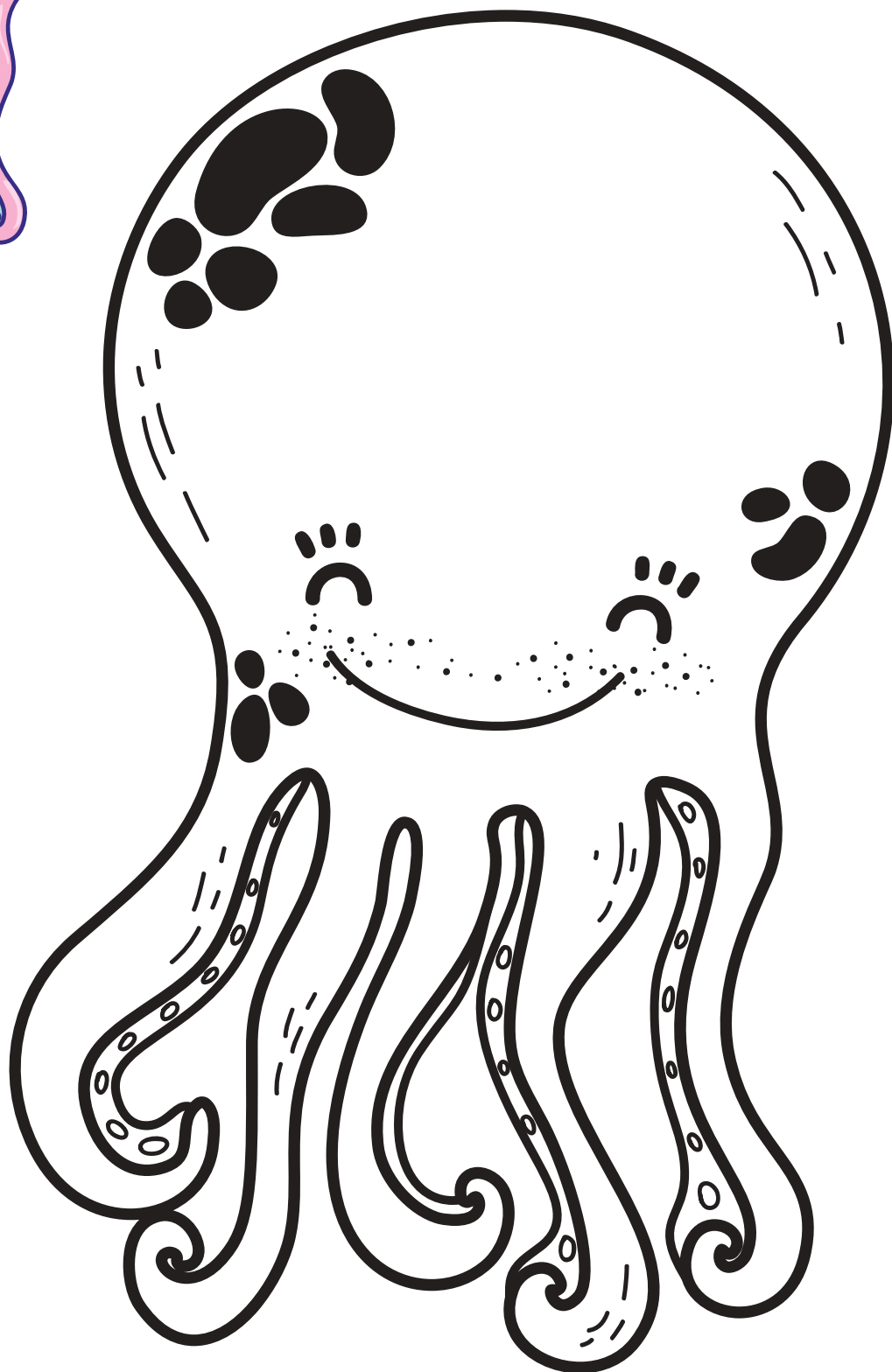
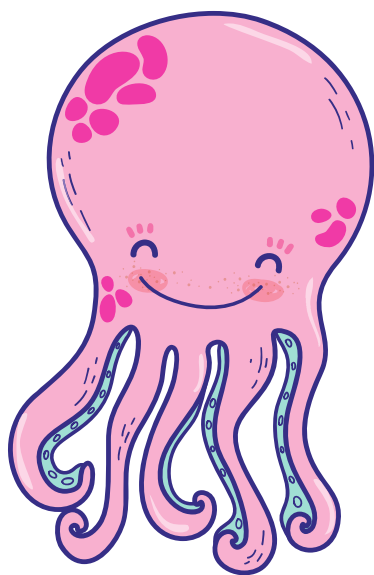
Pokoloruj meduzę według wzoru.



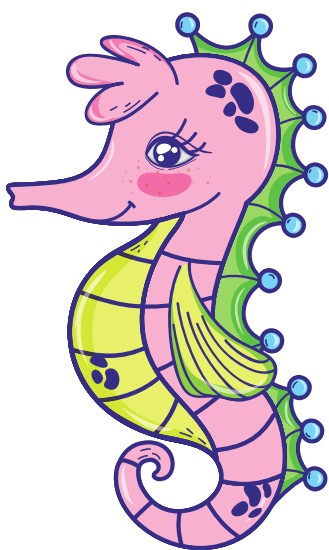
Pokoloruj rybkę według wzoru.



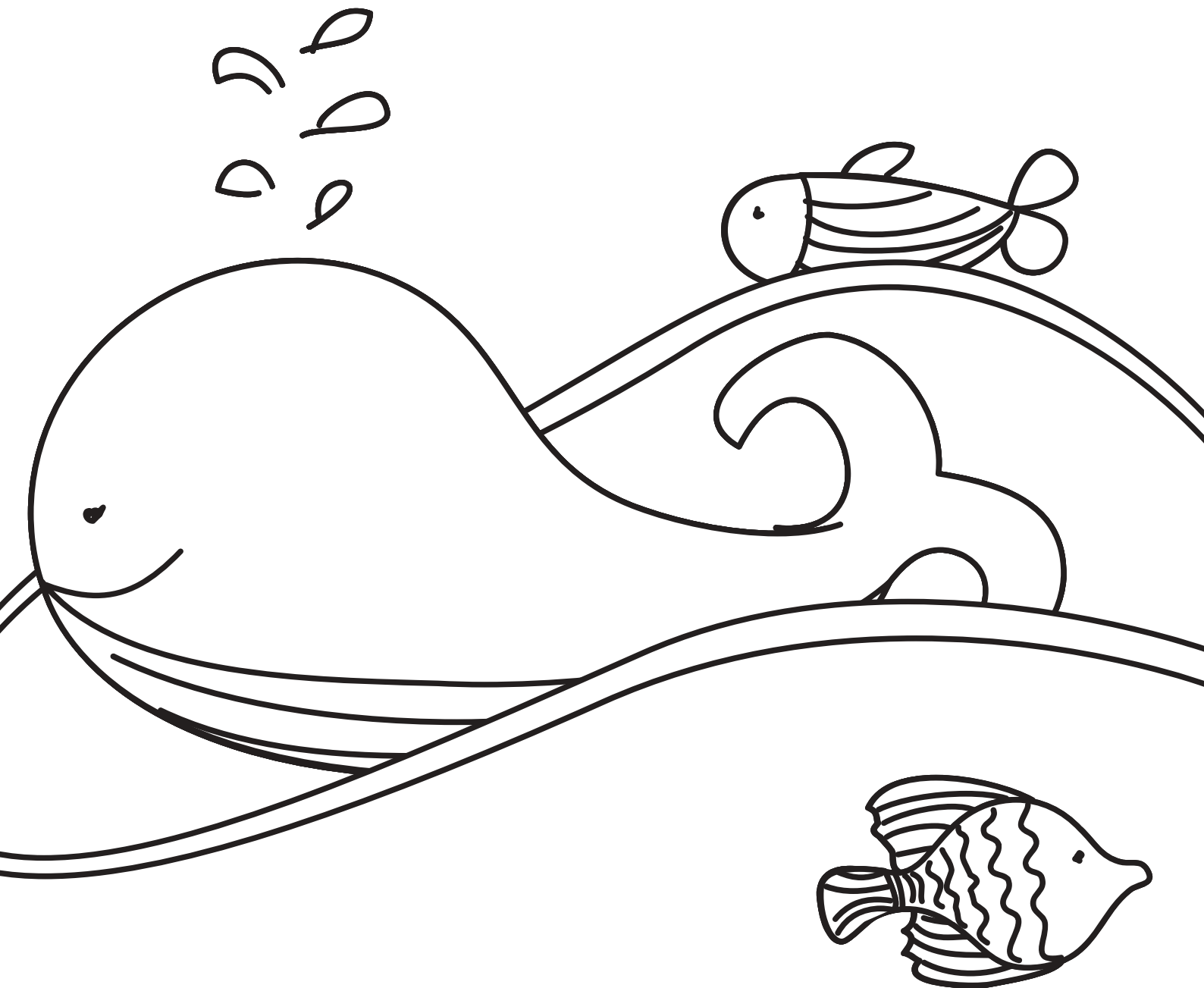
Pokoloruj ośmiornicę według wzoru.



Pokoloruj konika morskiego według wzoru.



Pokoloruj rysunek.



Pokoloruj rysunek.

